

Tournaments and slide rules for  
 $\omega$  and  $\psi$  class products on  $\overline{M}_{0,n}$

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July 22, 2022

Joint work with Maria Gillespie (Colorado State Univ.) and  
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Asymmetric multinomial coefficients

# Asymmetric multinomial coefficients

Recall the standard recursion for multinomial coefficients:

$$\binom{n}{k_1, \dots, k_n} = \sum_{1 \leq i \leq n} \binom{n-1}{k_1, \dots, k_{i-1}, k_i-1, k_{i+1}, \dots, k_n}.$$

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Fix  $n$  and  $\mathbf{k} = (k_1, \dots, k_n) \vDash n$

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Delete the right-most 0 of the result.

**Example:**

$$n = 10, \mathbf{k} = (1, 0, 0, 1, 0, 1, 2, 1, 3, 1), i(\mathbf{k}) = 5$$

$$\begin{array}{ccc} & \swarrow j=8 & \searrow j=9 \\ \tilde{\mathbf{k}}_8 = (1, 0, 0, 1, 0, 1, 2, 3, 1) & & \tilde{\mathbf{k}}_9 = (1, 0, 0, 1, 1, 2, 1, 2, 1) \end{array}$$

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**Asymmetric string recursion:**

$$\left\langle \begin{matrix} n \\ \mathbf{k} \end{matrix} \right\rangle := \sum_{j > i(\mathbf{k})} \left\langle \begin{matrix} n-1 \\ \tilde{\mathbf{k}}_j \end{matrix} \right\rangle, \quad \left\langle \begin{matrix} 1 \\ 1 \end{matrix} \right\rangle := 1.$$

**Example:**

$$\left\langle \begin{matrix} 6 \\ 1, 0, 1, 2, 1, 1 \end{matrix} \right\rangle = \left\langle \begin{matrix} 5 \\ 1, 0, 2, 1, 1 \end{matrix} \right\rangle + \left\langle \begin{matrix} 5 \\ 1, 1, 1, 1, 1 \end{matrix} \right\rangle + \left\langle \begin{matrix} 5 \\ 1, 0, 1, 2, 1 \end{matrix} \right\rangle + \left\langle \begin{matrix} 5 \\ 1, 0, 1, 2, 1 \end{matrix} \right\rangle.$$

Cavalieri–Gillespie–Monin (2019):  $\left\langle \begin{matrix} n \\ \mathbf{k} \end{matrix} \right\rangle$  is the *multidegree* of a natural embedding of  $\overline{M}_{0, n+3}$  into a product of projective spaces. Equivalently, it's a 0-dimensional product of  $\omega$  classes (more later).

# Column-restricted parking functions

$\mathbf{k}$  is called *reverse Catalan* if  $k_n + \cdots + k_{n-i+1} \geq i$  for all  $i$ .

Theorem (Cavalieri–Gillespie–Monin, 2019)

$\langle n \rangle_{\mathbf{k}} \neq 0$  if and only if  $\mathbf{k}$  is reverse Catalan.

In this case,  $\langle n \rangle_{\mathbf{k}}$  is the number of *column-restricted* parking functions with  $k_i$  labels in column  $i$ .

4				
	3			
			5	
			2	
				1

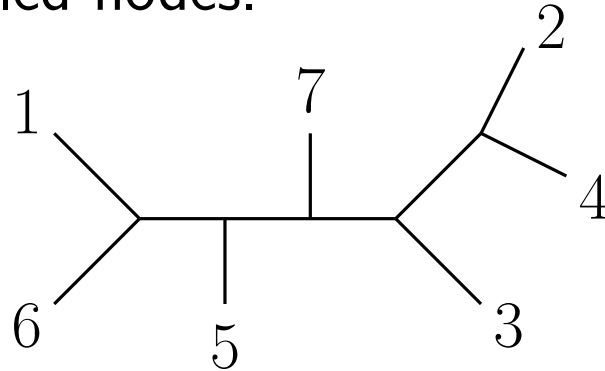
$$\mathbf{k} = (1, 1, 0, 2, 1)$$

Theorem (Cavalieri–Gillespie–Monin, 2019)

Total # column-restricted parking functions on  $n$  is  $(2n - 1)!!$ .

# Two more combinatorial interpretations

The geometry of  $\overline{M}_{0,n}$  is intimately related to the combinatorics of *trivalent trees*: The *boundary points* (0-diml' strata) are indexed by trivalent trees on  $n$  labeled nodes.



We give two new formulas for  $\langle n \rangle_{\mathbf{k}}$ :

- (1) *Lazy tournaments*: An algorithm that partitions a set of trivalent trees into subsets that count  $\langle n \rangle_{\mathbf{k}}$ .
- (2) *Slides*: An algorithm that directly generates a set of trivalent trees with cardinality  $\langle n \rangle_{\mathbf{k}}$ .

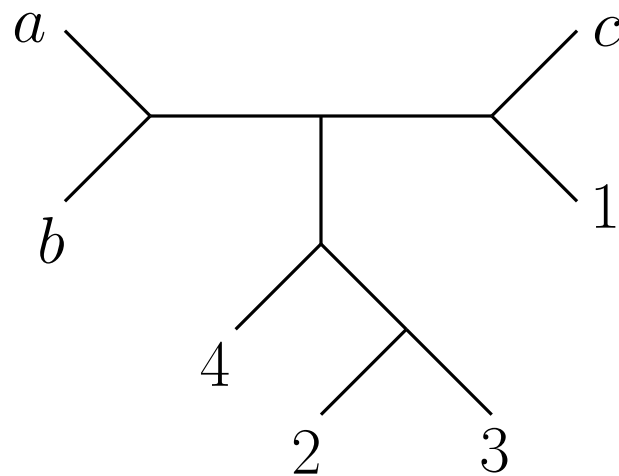
The two interpretations have different geometric properties.



# Lazy tournaments

Let the labels be:  $a < b < c < 1 < \dots < n$

Suppose  $T$  is a trivalent tree such that  $a$  and  $b$  are adjacent.  
The *lazy tournament* of  $T$  is the following edge labeling:



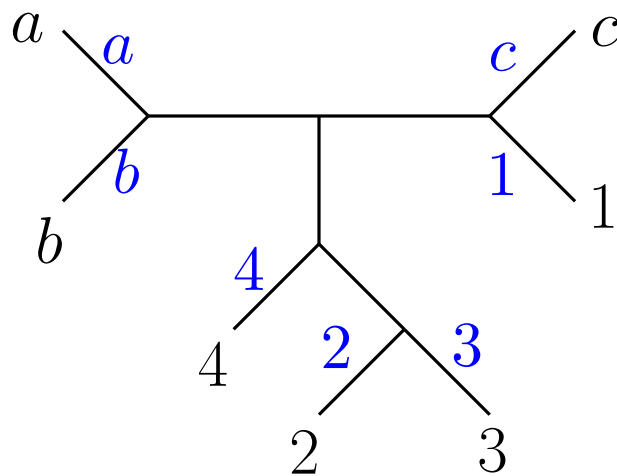
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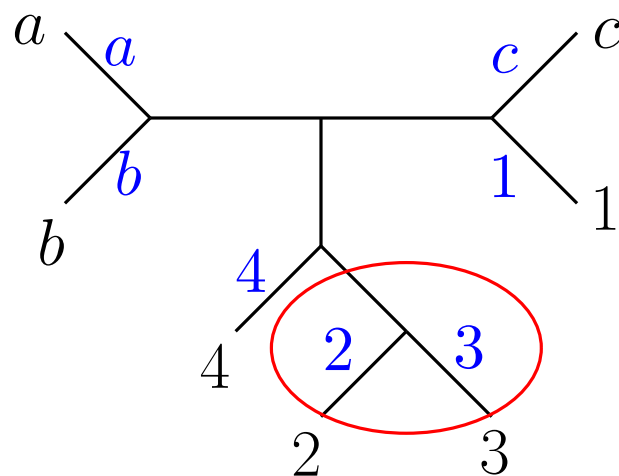
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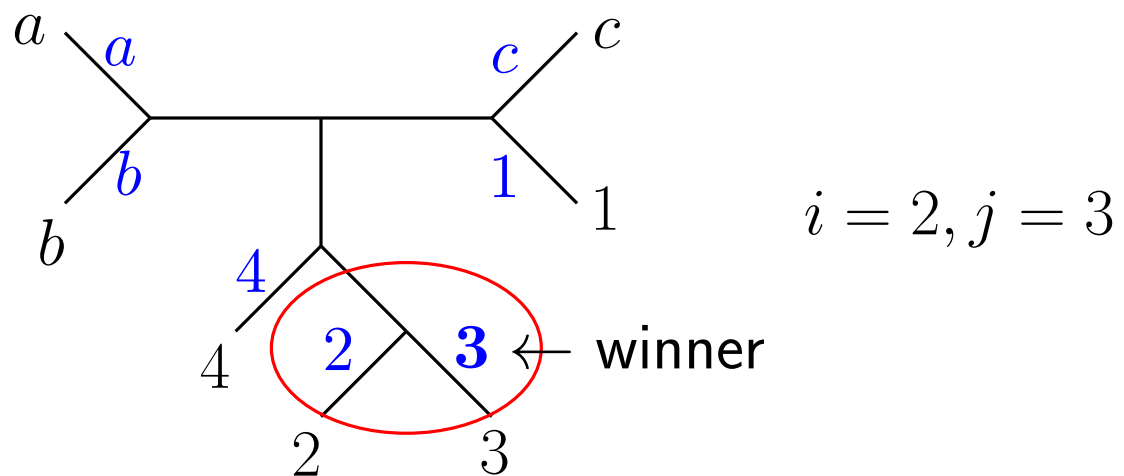
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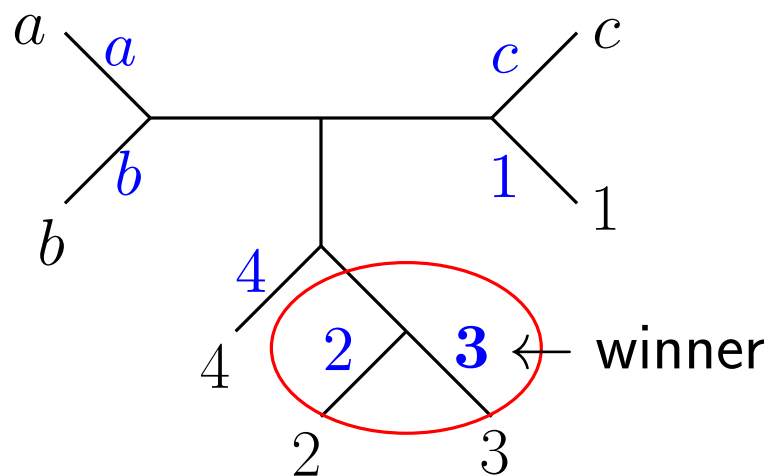
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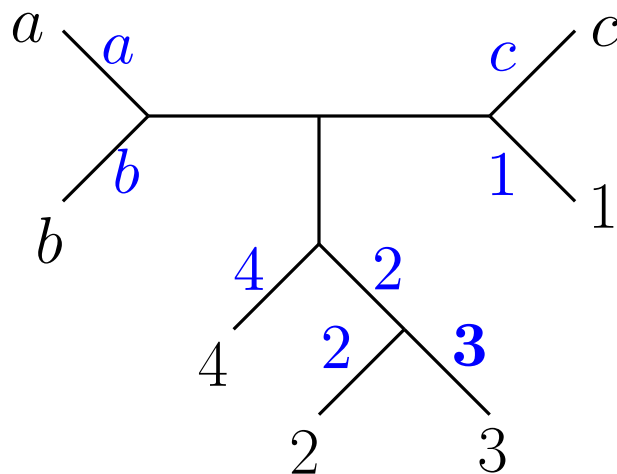
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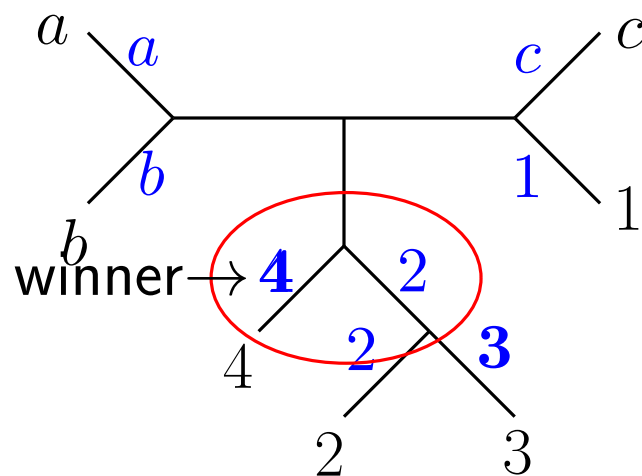
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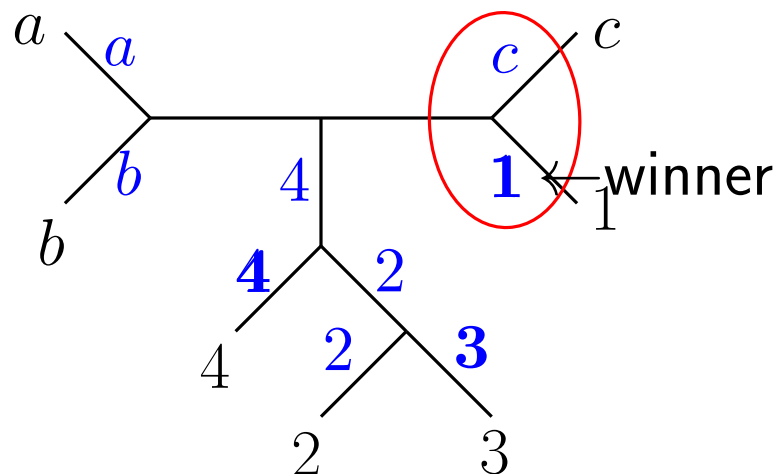
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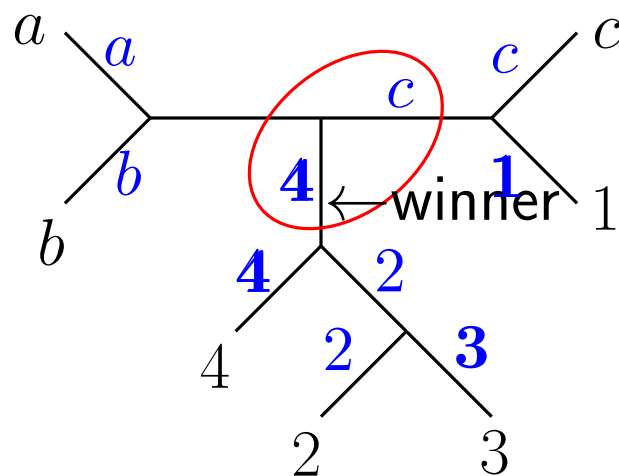
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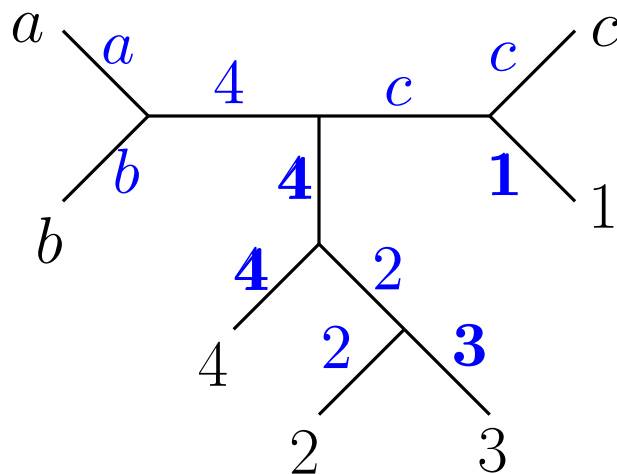
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# Lazy tournaments

Theorem (Gillespie-G.-Levinson, 2021)

$\langle n \rangle_{\mathbf{k}} = \#$  trivalent trees  $T$  such that  $a$  and  $b$  are adjacent and each  $i$  wins  $k_i$  many rounds of the lazy tournament of  $T$ .

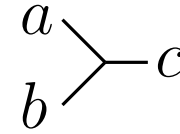
The lazy tournament trees satisfy the asymmetric string recursion for  $\langle n \rangle_{\mathbf{k}}$ . The proof uses the “forgetting map” on  $\overline{M}_{0,n+3}$  that forgets the label  $i$  and contracts its edge.

The  $(2n - 1)!!$  formula is an easy corollary:

$$\begin{aligned} \sum_{\mathbf{k}} \langle n \rangle_{\mathbf{k}} &= \# \text{ trivalent trees such that } a \text{ and } b \text{ are adjacent} \\ &= (2n - 1)!!. \end{aligned}$$

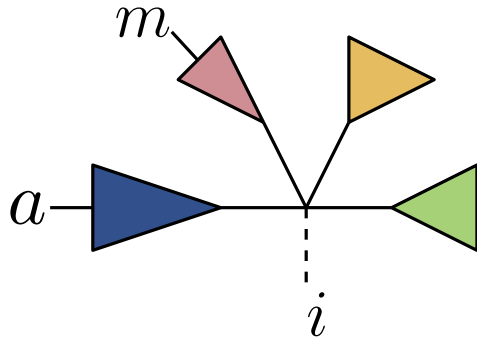
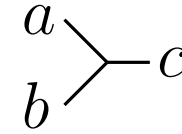
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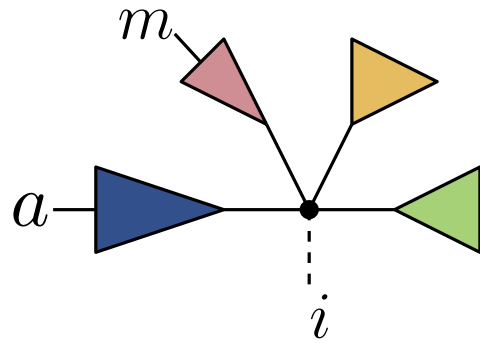
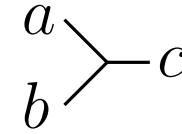
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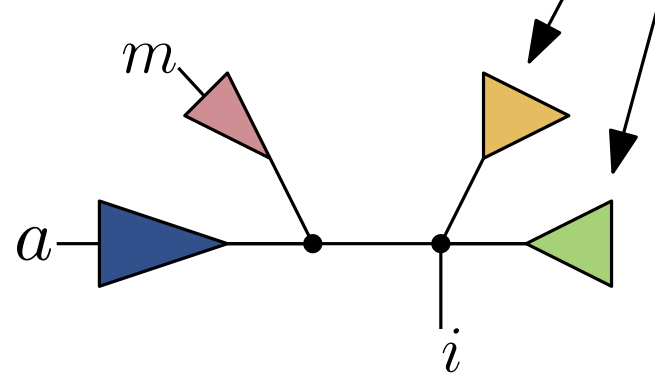


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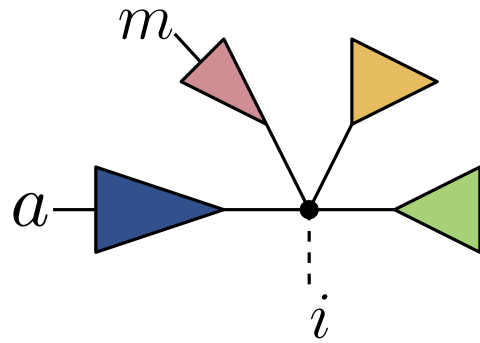
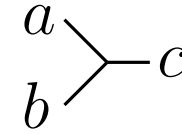
slide <sub>$i$</sub>   
→



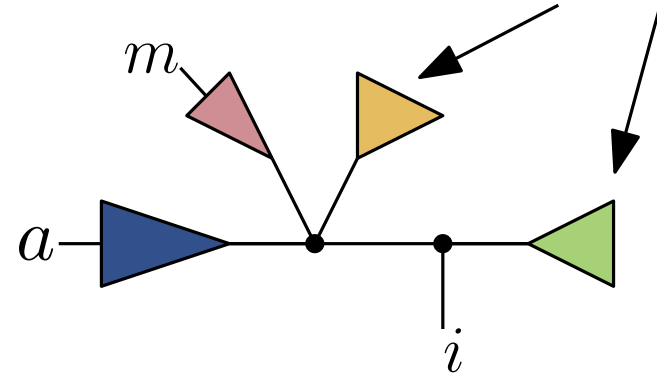
distribute remaining  
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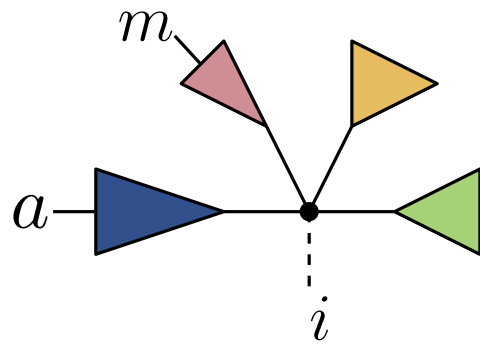
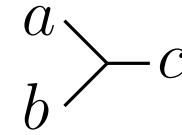
slide <sub>$i$</sub>   
→



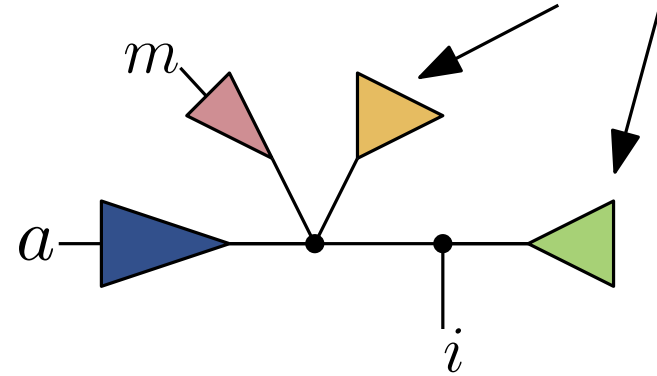
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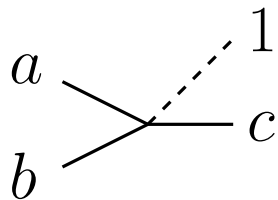


slide <sub>$i$</sub>   
→

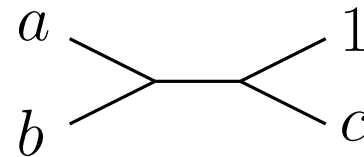


- The resulting trivalent trees are denoted by  $\text{Slide}^\omega(k_1, \dots, k_n)$ .

**Example:** Let  $n = 3$  and  $\mathbf{k} = (1, 0, 2)$ .



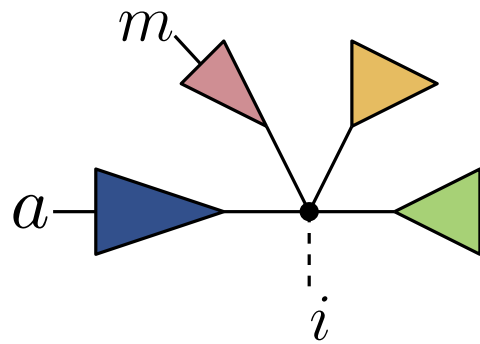
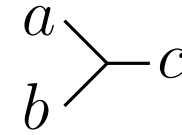
slide<sub>1</sub>  
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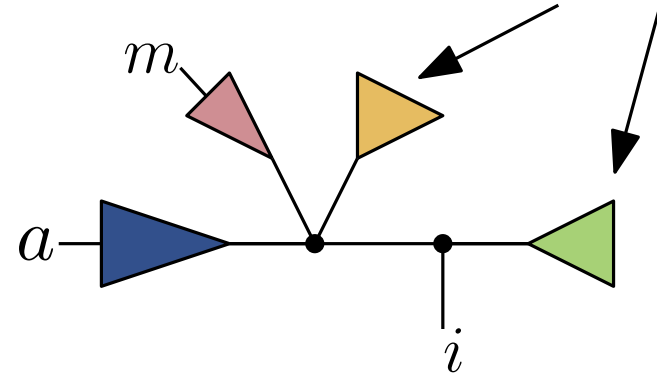


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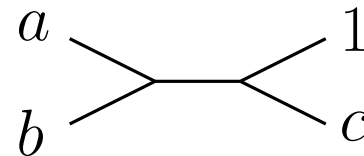
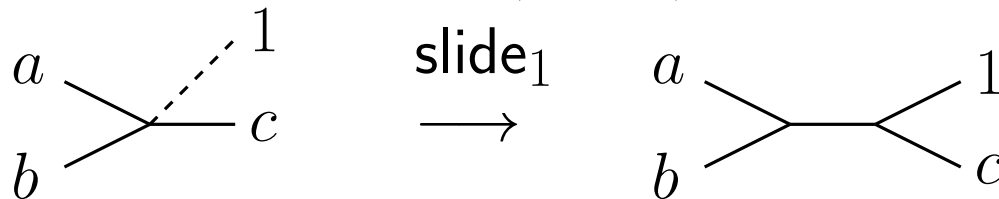


slide <sub>$i$</sub>   
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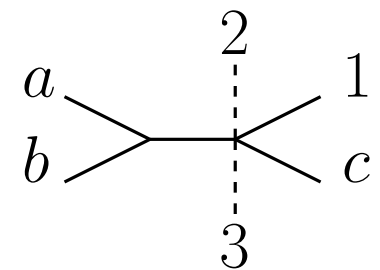
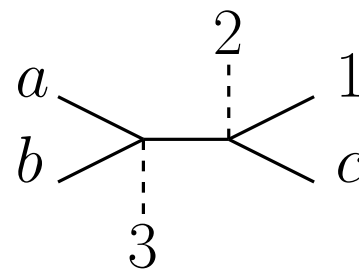
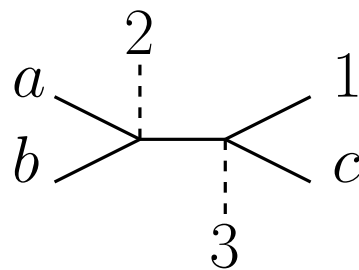
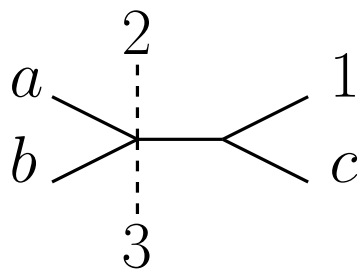


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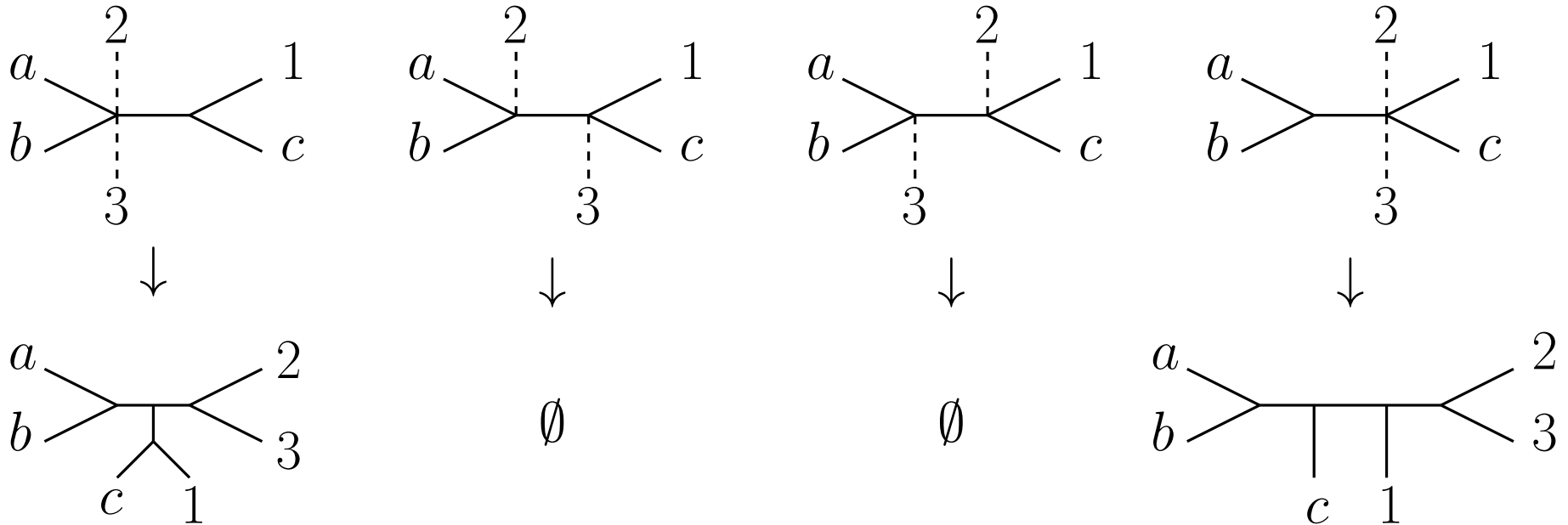
Insert 2 and 3, and then perform slide<sub>3</sub> twice:



# Slide trees

**Example:** Let  $n = 3$  and  $\mathbf{k} = (1, 0, 2)$ .

Perform  $\text{slide}_3$  twice:



Theorem (Gillespie-G.-Levinson, 2021)

$$\langle n \rangle_{\mathbf{k}} = \#\text{Slide}^\omega(k_1, \dots, k_n).$$

Proof: Hands-on intersection theory calculation on  $\overline{M}_{0,n}$

The moduli space  $\overline{M}_{0,n}$

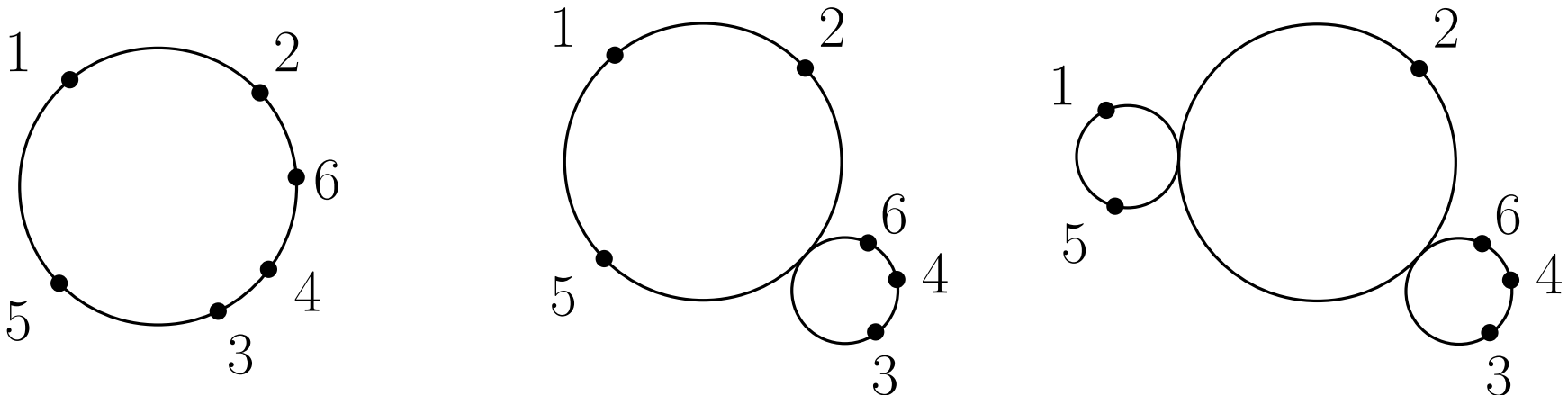
# Moduli space $\overline{M}_{0,n}$

A *moduli space* is (informally) a space that parametrizes geometric objects (e.g. the Grassmannian of  $k$  planes in  $\mathbb{C}^n$ ).

$M_{0,n}$  is the moduli space of isomorphism classes of  $n$  ordered distinct marked points on  $\mathbb{C}P^1$ .

$\overline{M}_{0,n}$  (the Deligne-Mumford compactification) is the moduli space parametrizing genus zero **stable** curves with  $n$  marked points:

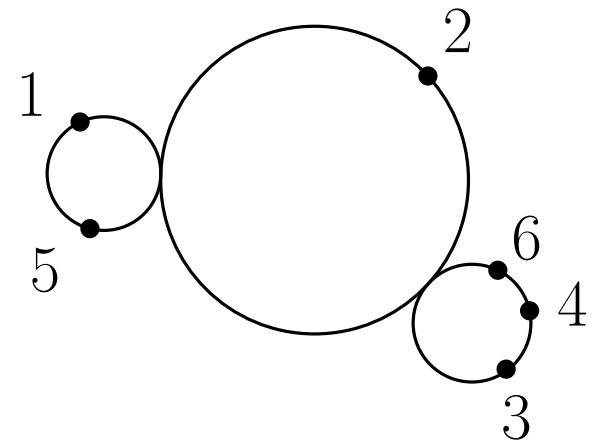
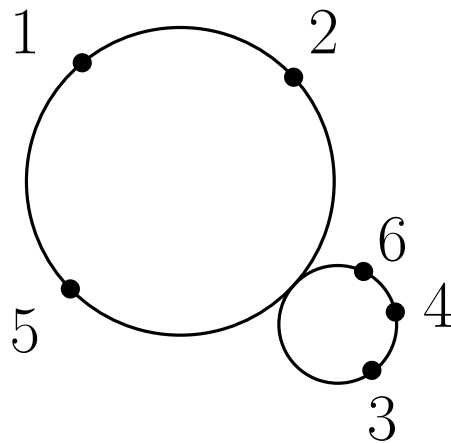
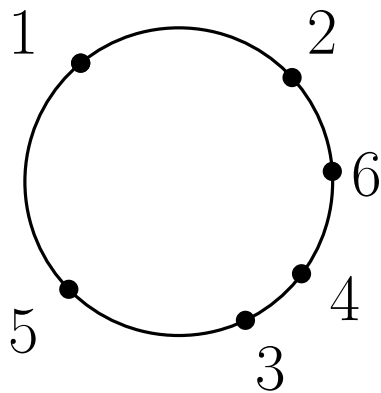
- Stable curves can have multiple irreducible components, but each component has a total of at least 3 marked points and nodes.



# Dual tree

Associate a *dual tree* to each stable curve in  $\overline{M}_{0,n}$ :

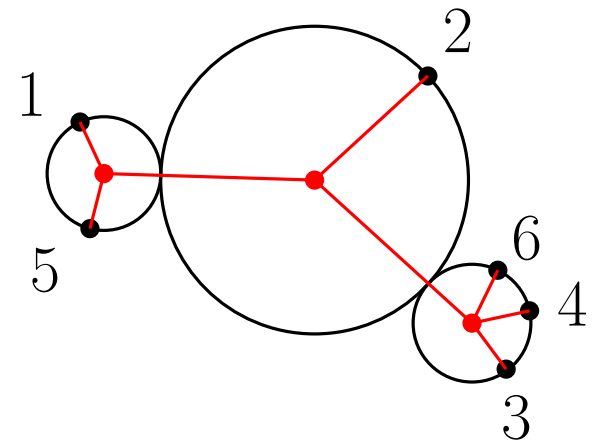
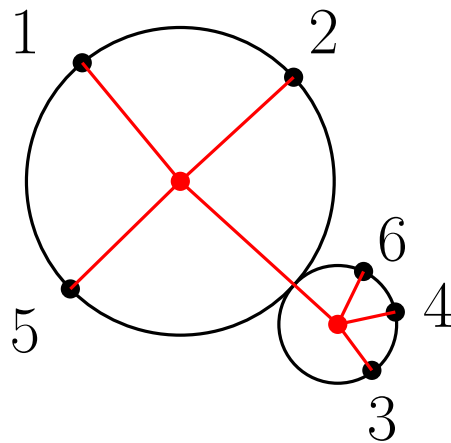
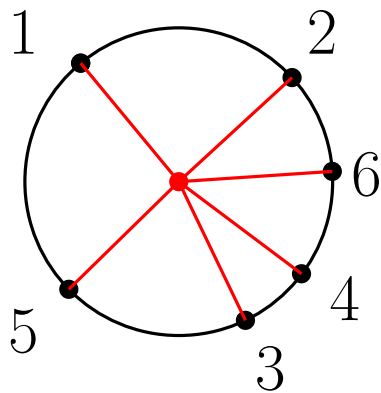
- Vertices: Components and marked points
- Edges: Adjacent components, and marked points on their components



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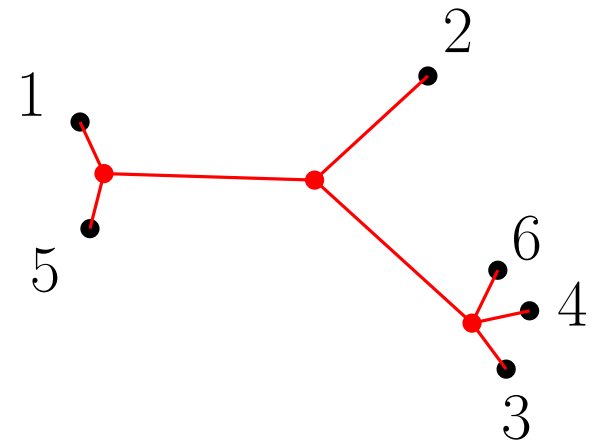
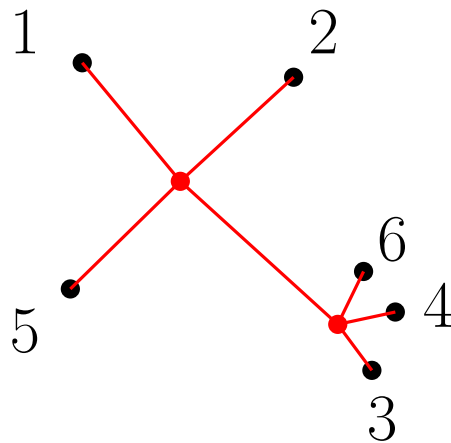
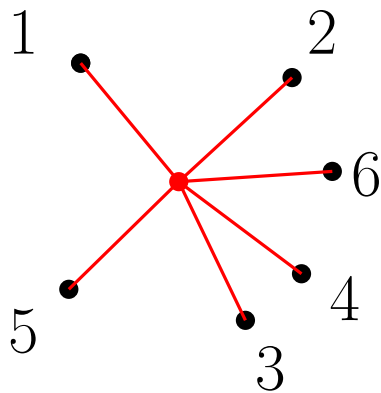
- Vertices: Components and marked points
- Edges: Adjacent components, and marked points on their components



# Dual tree

Associate a *dual tree* to each stable curve in  $\overline{M}_{0,n}$ :

- Vertices: Components and marked points
- Edges: Adjacent components, and marked points on their components



Stable curve  $\rightarrow$  Every non-leaf vertex has degree  $\geq 3$ .

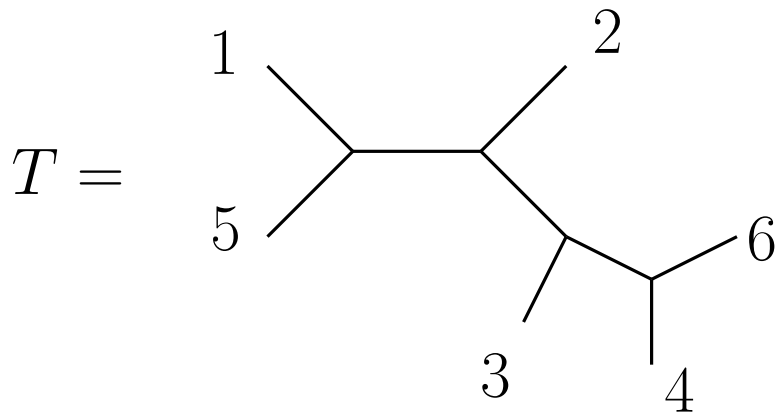
# Boundary strata/points

$X_T^\circ = \{\text{stable curves with dual tree } T\}$

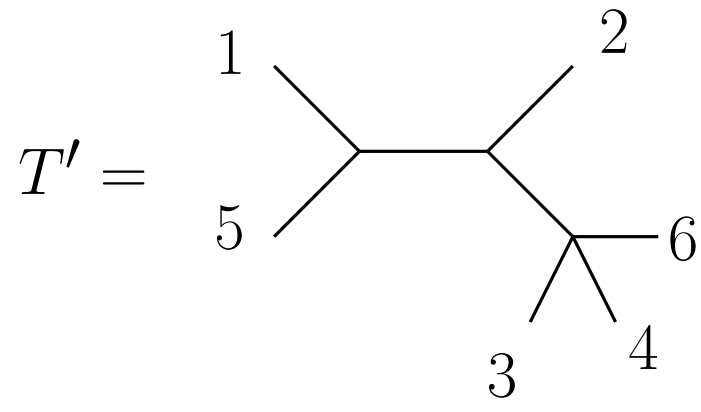
$$X_T = \overline{X_T^\circ}$$

- $\dim(X_T) = \sum_{\text{internal } v} (\deg(v) - 3)$
- $T$  is *trivalent* iff  $X_T$  is a point.

## Examples:



$X_T$  is a *boundary point* of  $\overline{M}_{0,6}$



$X_{T'}$  is a *curve* in  $\overline{M}_{0,6}$



# Kapranov map

Consider  $\overline{M}_{0,n+3}$  with marked points  $a < b < c < 1 < 2 < \dots < n$ .

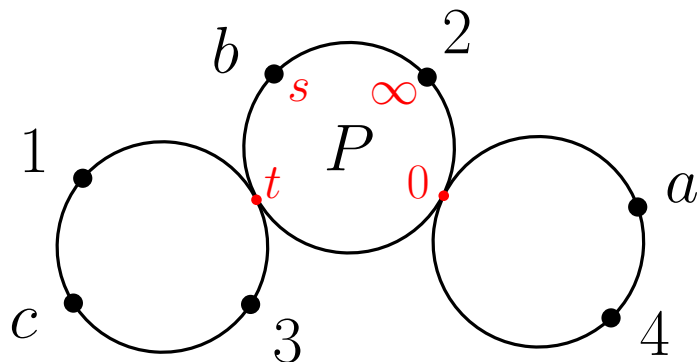
For each  $i$ , let  $\psi_i \in A^*(\overline{M}_{0,n}) \cong H^*(\overline{M}_{0,n})$  be the divisor on  $\overline{M}_{0,n}$  corresponding to the  $i$ th cotangent line bundle  $\mathbb{L}_i \rightarrow \overline{M}_{0,n+3}$ .

$\psi_i$  corresponds to the  $i$ th **Kapranov map**:

$$|\psi_i| : \overline{M}_{0,n+3} \rightarrow \mathbb{P}^n$$

If  $H$  is the class of a hyperplane in  $\mathbb{P}^n$ , then  $\psi_i = |\psi_i|^*(H)$ .

$|\psi_i|$  can be computed in coordinates:



$$\psi_2 \mapsto [x_b : x_c : x_1 : x_3 : x_4] = [s : t : t : t : 0]$$

# Combined Kapranov maps

Let  $\pi_n : \overline{M}_{0,n+3} \rightarrow \overline{M}_{0,n+2}$  be the “forgetting map” that forgets the marked point  $n$  and stabilizes the curve.

$$\begin{aligned}\overline{M}_{0,n+3} &\hookrightarrow \overline{M}_{0,n+2} \times \mathbb{P}^n \\ C &\mapsto (\pi_n(C), |\psi_n|(C))\end{aligned}$$

Iterating this, we get an embedding:

**Kapranov embedding:**

$$\Omega_n : \overline{M}_{0,n+3} \hookrightarrow \mathbb{P}^1 \times \mathbb{P}^2 \times \cdots \times \mathbb{P}^n$$

Define  $\omega_i = \Omega_n^*(H_i)$ .

$\Omega_n$  first appeared in Keel and Tevelev’s work on the *log-canonical embedding* of  $\overline{M}_{0,n+3}$ .

# $\psi$ and $\omega$ class products

The  $\psi$  and  $\omega$  classes can be multiplied in  $A^*(\overline{M}_{0,n+3})$ :

- When  $k_1 + k_2 + \dots + k_n = n$ :

$$\int_{\overline{M}_{0,n+3}} \psi_1^{k_1} \dots \psi_n^{k_n} = \binom{n}{k_1, k_2, \dots, k_n}.$$

**Aside:** (Kontsevich) Higher genus intersection numbers  $\rightarrow$  A solution to KdV eqn

- Asymmetric multinomial coefficients are the *multidegrees* of  $\Omega_n$ :

$$\int_{\overline{M}_{0,n+3}} \omega_1^{k_1} \dots \omega_n^{k_n} \stackrel{\text{CGM}}{=} \left\langle \begin{matrix} n \\ k_1, \dots, k_n \end{matrix} \right\rangle.$$

The asymmetric string equation takes the form:

$$\int_{\overline{M}_{0,n+3}} \omega^{\mathbf{k}} = \sum_{j > i(\mathbf{k})} \int_{\overline{M}_{0,n+2}} \omega^{\tilde{\mathbf{k}}_j}$$

# Explicit hyperplane intersections

Multiplying  $\omega_i$  classes

$\leftrightarrow$

Intersecting (generic) pulled-back hyperplanes  
( $k_i$  from the  $i$ th projective space factor)

**Question:** Can  $\langle \begin{smallmatrix} n \\ \mathbf{k} \end{smallmatrix} \rangle$  be realized as counting subsets of boundary points that are obtained from explicit hyperplane intersections?

Let  $[x_b : x_c : x_1 : \cdots : x_{i-1}]$  be the projective coordinates for  $\mathbb{P}^i$ .

Define  $H_i(t) = x_b + tx_c + t^2x_1 + \cdots + t^ix_{i-1}$ .

Theorem (Gillespie-G.-Levinson, 2021)

$$\lim_{\vec{t} \rightarrow \vec{0}} \bigcap_{i=1}^n \bigcap_{j=1}^{k_i} \Omega_n^{-1}(H_i(t_{i,j})) = \text{Slide}^\omega(k_1, \dots, k_n)$$

# Slide rule for $\omega$ products

(Keel)  $A^*(\overline{M}_{0,n})$  is generated by the  $[X_T]$  (satisfying certain relations).

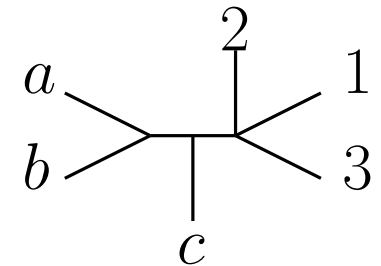
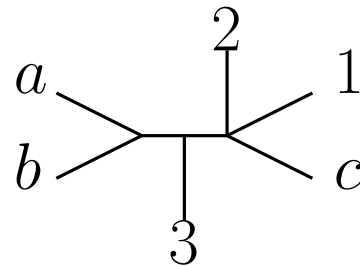
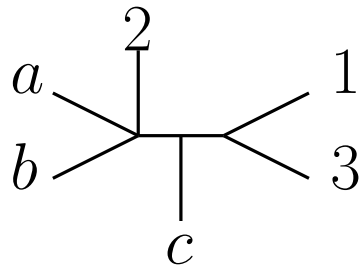
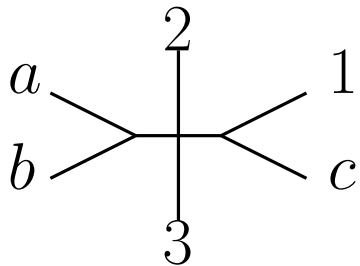
**Bonus:** The slide rule works for  $k_1 + \dots + k_n < n$  to expand positive-dim'l  $\omega_i$  products as a positive multiplicity-free sum of  $[X_T]$ .

## Theorem (Gillespie-G.-Levinson, 2021)

For any  $\mathbf{k}$  with  $k_1 + \dots + k_n \leq n$ , we have

$$\omega_1^{k_1} \omega_2^{k_2} \dots \omega_n^{k_n} = \sum_{T \in \text{Slide}^\omega(k_1, \dots, k_n)} [X_T].$$

**Example:**  $\omega_1 \omega_3$  expands as the sum of classes of:



# Slide rule for $\psi$ products

**Double bonus:** The same kind of limiting hyperplanes work for  $\psi_i$  products, and more general products of pulled-back  $\psi$  classes.

Theorem (Gillespie-G.-Levinson, 2021)

For any  $\mathbf{k}$  with  $k_1 + \cdots + k_n \leq n$ , we have

$$\psi_1^{k_1} \psi_2^{k_2} \cdots \psi_n^{k_n} = \sum_{T \in \text{Slide}^\psi(k_1, \dots, k_n)} [X_T].$$

# Open questions

- The trees  $\text{Slide}^\omega(1, 1, \dots, 1)$  can be partially described using 23-1 pattern avoidance. Pattern avoidance criteria for slide trees in general?
- Direct bijection between  $\text{Slide}^\omega(\mathbf{k})$  and tournament trees for the case when  $\sum_i k_i = n$ ?
- Generalization to  $\psi$  class products in higher genus  $A^*(\overline{M}_{g,n})$ ? Hassett spaces? Stable maps?

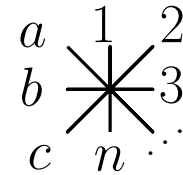
Thanks for your attention!



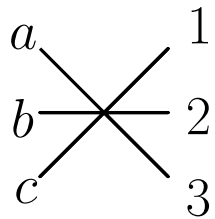
# Slide rule for $\psi$ products

**Double bonus:** The same kinds of limiting hyperplanes and slide rules work for  $\psi$  products as well!

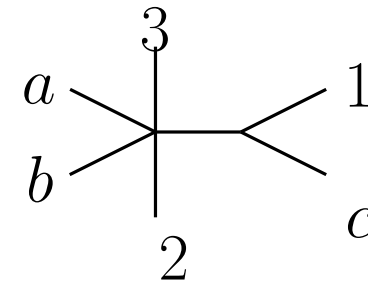
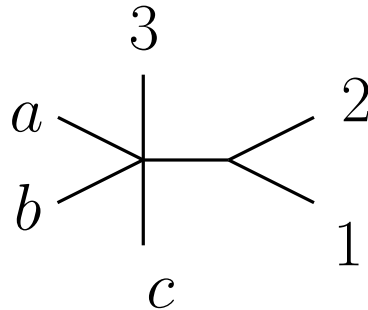
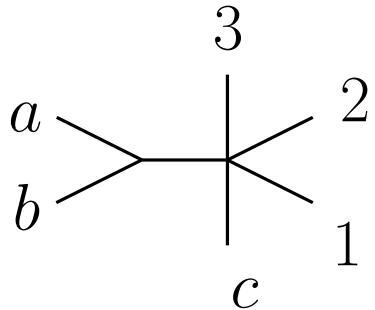
Perform the same algorithm, except start with:



**Example:**  $n = 3$  and  $\mathbf{k} = (1, 0, 2)$ .

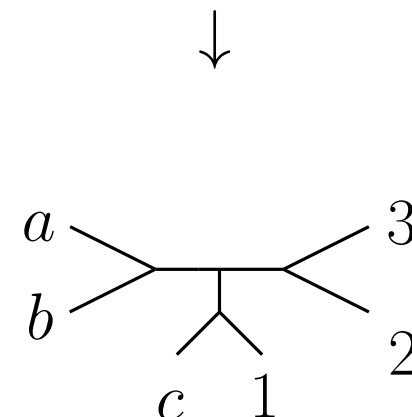
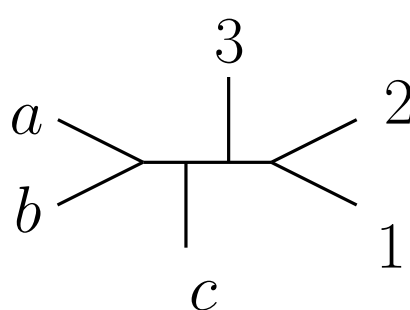
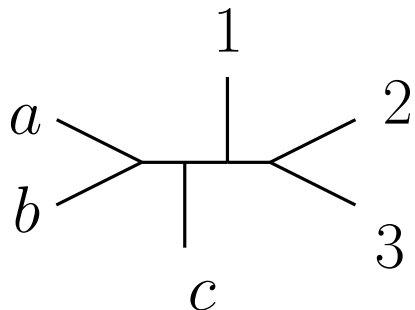


slide<sub>1</sub> and distrib.  $c, 2, 3$



...

↓ slide<sub>3</sub> twice:



# Slide rule for $\psi$ products

Let  $\text{Slide}^\psi(k_1, \dots, k_n)$  be the set of stable trees obtained.

Theorem (Gillespie-G.-Levinson, 2021)

For any  $(k_1, \dots, k_n)$  with  $k_1 + \dots + k_n \leq n$ , we have

$$\psi_1^{k_1} \psi_2^{k_2} \dots \psi_n^{k_n} = \sum_{T \in \text{Slide}^\psi(k_1, \dots, k_n)} [X_T].$$

Proof: Again using limiting hyperplane intersections.

A slight variation of the slide rule also give formulas for any mixed product of  $\omega$  and  $\psi$  classes: First compute the product of the  $\omega$ 's, then multiply by the  $\psi$ 's.